



Name Fredrick Jacobson
 Ht Wt
 Appearance

Player NPC
 Size Modifier 0 Age 53

Point Total 207
 Unspent Points -57

ST	10	[0]	HP	10	<small>CURRENT</small>	[0]
DX	10	[0]	Will	16		[0]
IQ	16	[120]	Per	16		[0]
HT	10	[0]	FP	10	<small>CURRENT</small>	[0]

Languages	Spoken	Written

DR 0	TL: 8 Cultural Familiarities	[0]
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BASIC LIFT 20 DAMAGE Thr 1d-2 Sw 1d
 BASIC SPEED 5 [0] BASIC MOVE 5 [0]

PARRY 0	Reaction Modifiers
BLOCK 0	Appearance: Status: +1; <i>Includes:</i> +1 from 'Rank (Academic)' Other: +0

ENCUMBRANCE	MOVE	DODGE
None (0) = BL 20	BM x 1 5	Dodge 8
Light (1) = 2 x BL 40	BM x 0.8 4	Dodge - 1 7
Medium (2) = 3 x BL 60	BM x 0.6 3	Dodge - 2 6
Heavy (3) = 6 x BL 120	BM x 0.4 2	Dodge - 3 5
X-Heavy (4) = 10 x BL 200	BM x 0.2 1	Dodge - 4 4

SKILLS			
Name	Level	Relative Level	
Administration	16	IQ+0	[2]
Bioengineering/TL8 (Genetic Engineering)	22	IQ+6	[28]
Biology/TL8 (Earthlike)	16	IQ+0	[8]
Expert Skill (Biochemist)	15	IQ-1	[2]
First Aid/TL8 (Human)	20	IQ+4	[8]
Mathematics/TL8 (Applied)	14	IQ-2	[1]
Mathematics/TL8 (Statistics)	17	IQ+1	[8]
Naturalist (Earth)	14	IQ-2	[1]
Physician/TL8 (Human)	18	IQ+2	[12]
Writing	17	IQ+1	[4]

ADVANTAGES AND PERKS	
Rank (Academic) 3	[15]
DISADVANTAGES AND QUIRKS	
Congenial	[-1]
Obsession (Taye-Sachs)	[-1]



HAND WEAPONS						Cost	Weight
Qty	Weapon	Damage	Reach	Lvl(Pry)ST	Notes		
	Bite	1d-3 cr	C	10 (No)			
	Kick	1d-2 cr	C,1	8 (No)			
	Punch	1d-3 cr	C	10 (8)			

RANGED WEAPONS												Cost	Weight	
Qty	Weapon	Damage	Acc	Range	RoF	Shots	Lvl	ST	Bulk	Rcl	LC	Notes		

SPEED/RANGE TABLE
For complete table, see p. 550.

Speed/ Range Modifier	Linear Measurement (range/speed)
0	2 yd or less
-1	3 yd
-2	5 yd
-3	7 yd
-4	10 yd
-5	15 yd
-6	20 yd
-7	30 yd
-8	50 yd
-9	70 yd
-10	100 yd
-11	150 yd
-12	200 yd
-13	300 yd
-14	500 yd
-15	700 yd

HIT LOCATION

Modifier	Location
0	Torso
-2	Arm/Leg
-3	Groin
-4	Hand
-5	Face
-5	Neck
-7	Skull

Imp or Pi attacks can target vitals at -3 or eyes at -9.

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ARMOR & POSSESSIONS			Cost	Weight
Qty	Item	Location		

POINTS SUMMARY	
Attributes/Secondary Characteristics	[120]
Advantages/Perks/TL/Languages/ Cultural Familiarity	[15]
Disadvantages/Quirks	[-2]
Skills/Techniques	[74]
Other	[]

CHARACTER NOTES